Naranpur express, a simulation game developed by the faculty of IRMA. Set in a rural backdrop, it took the participants through the most important facets of decision-making and problem-solving a rural household has to experience every day.

The objective of this module is to acquaint the participants to the typical challenges posed by the rural economic environment in the dimensions of risk management, resource allocation, information asymmetry etc., on the rural households and various ethical dilemmas of a rural household face in the daily economic decision making.

The game focuses on the decisions of farmers, especially the small and marginal farmers. It also simulated, under some simplifying assumptions, how decisions taken by large farmers influence the fortunes of small farmers and landless laborers. The game also simulated the effects of interventions such as those implied by IRDP, MNREGA, etc. on the rural poor and help to develop better understanding of conditions under which such interventions would produce best results.